

Special Relativity + Flat Spacetime (1)

Prelude - Essential idea of GR:

- most forces are defined by fields on spacetime
- gravity is inherent in spacetime itself
- gravity is a manifestation of the curvature of spacetime

i. we need to understand spacetime
" " " " how curvature becomes gravity

chap 1+2 are about spacetime
chap 3 is about curvature
chap 4 links curvature to gravity

2 basic elements of a gravity theory

1. eq. for gravitational field as influenced by matter

2. eq. for the response of matter to the field

Newton's Theory: $\vec{F} = -\frac{GMm}{r^2} \hat{r} \leftarrow \text{inverse-square law}$

$$\vec{F} = -m \nabla \Phi$$

$$\vec{F} = m \vec{a} \leftarrow \text{Newton's 2nd law}$$

$$\nabla^2 \Phi = 4\pi G \rho \leftarrow \text{Poisson's eqn}$$

$$\vec{a} = -\nabla \Phi \leftarrow \text{potential}$$

for GR we need to replace these eqns with ones involving the curvature of spacetime

$$\underbrace{R_{\mu\nu} - \frac{1}{2} R g_{\mu\nu}}_{\text{curvature of spacetime}} = \underbrace{8\pi G T_{\mu\nu}}_{\text{Mass/Energy}} \leftarrow \text{relates energy to curvature}$$

$$\frac{d^2 x^\mu}{d\lambda^2} + \underbrace{\Gamma^\mu_{\alpha\beta}}_{\text{geodesic eqn}} \frac{dx^\alpha}{d\lambda} \frac{dx^\beta}{d\lambda} = 0 \leftarrow \text{Movement of mass through curved spacetime}$$

In the relativistic view, gravity is not actually a "force", it is a feature of spacetime

a particle moving along a geodesic path $x^\mu(\lambda)$ does not feel acceleration like a charged particle in a B-field

Example: ball falling vs one sitting on a table

Metric tensor ($g_{\mu\nu}$) - describes spacetime curvature

With curvature our idea of geometry must be modified

the metric in flat space represents (in cart coords)

$$ds^2 = -dt^2 + dx^2 + dy^2 + dz^2$$

in curved space Pythagoras' relation is altered
the metric contains information on the alteration

$$g_{\mu\nu} \rightarrow R_{\mu\nu} g \rightarrow R_{\mu\nu} \rightarrow \text{Einstein's eqns (LHS)} \\ + \text{Geodesic Eqn}$$

The real difficulty in GR is accepting the
concept of spacetime curvature although
it is not observed in daily life

Space + Time - Manifold - mathematical structure used
to describe spacetime
Einstein
vs
Newton

Special Relativity - model of 1 kind of spacetime

We will re-introduce special relativity as a
theory of the structure of spacetime
replacing Newtonian Mechanics.

Spacetime - is 3+1 4D set space(3) + time(1)

Event - point in spacetime

Path of a particle is a curve through spacetime

worldline - parameterized 1-D set of events

Note time + space are treated differently
a particle can move freely through space
but only forward in time

Newton - spacetime involves "all of space at a
fixed moment in time"

Simultaneity - 2 events happen at the same time,
this is poorly defined in SR

light cone - future + past cones define observable
spacetime

Speed of light - limit is SR but not Newtonian

in Relativity there is no preferred coordinate
system so $(\Delta s)^2 = (\Delta x)^2 + (\Delta y)^2 = (\Delta x')^2 + (\Delta y')^2$
the spacetime distance between events is the same

inertial frame - natural generalization to spacetime created
"using local observations"

spacetime interval - $(\Delta s)^2 = -(c\Delta t)^2 + (\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2$
can be ≥ 0 , $= 0$ or < 0
timelike, null-like or spacelike

Minkowski space - flat space-time

Conventions

in cart coords x^μ ; $x^0 = ct$

$$x^1 = x$$

$$x^2 = y$$

$$x^3 = z$$

$$x^i = x^i = x$$

$$x^2 = y$$

$$x^3 = z$$

$$\eta_{\mu\nu} = \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$(\Delta s)^2 = \eta_{\mu\nu} \Delta x^\mu \Delta x^\nu$$

$$\text{proper time} - (\Delta \tau)^2 = -\eta_{\mu\nu} \Delta x^\mu \Delta x^\nu = -(\Delta s)^2$$

$$\text{line element} - ds^2 = \eta_{\mu\nu} dx^\mu dx^\nu$$

$$\text{if } x^\mu \rightarrow x^\mu(\lambda) \quad \Delta s = \int \sqrt{\eta_{\mu\nu} \frac{dx^\mu}{d\lambda} \frac{dx^\nu}{d\lambda}} d\lambda$$

$$\Delta \tau = \int \sqrt{-\eta_{\mu\nu} \frac{dx^\mu}{d\lambda} \frac{dx^\nu}{d\lambda}} d\lambda$$

Lorentz Transformations

- Describes rotations in spacetime that leave spacetime distance intervals invariant for different inertial frames

translations: shift coords

$$x^\mu \rightarrow x'^\mu = \delta^\mu_\nu (x^\nu + a^\mu)$$

spatial rotations & boosts

$$x^\mu \rightarrow x'^\mu = \Lambda^\mu_\nu x^\nu \quad \text{or} \quad x' = \Lambda x$$

$$\begin{aligned} \Rightarrow (\Delta s)^2 &= (\Delta x)^T \eta (\Delta x) = -(\Delta x')^T \eta (\Delta x') \\ &= (\Delta x)^T \Lambda^T \eta \Lambda (\Delta x) \end{aligned}$$

$$\therefore \eta = \Lambda^T \eta \Lambda$$

$$\eta_{\rho\sigma} = \Lambda^{\mu'}_\rho \eta_{\mu'\nu'} \Lambda^{\nu'}_\sigma = \Lambda^{\mu'}_\rho \Lambda^{\nu'}_\sigma \eta_{\mu'\nu'}$$

Lorentz Group $SO(3,1)$

similar to the rotation group

$$R^T R = I$$

3x3 matrices
↓
 $SO(3)$
↑ ↑
special orthogonal
det = 1 transverse is inverse

$$I = \begin{pmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{pmatrix} \quad \eta = \begin{pmatrix} -1 & & \\ & 1 & \\ & & 1 \end{pmatrix}$$

$$\det \Lambda = 1 \quad \text{much like } \det R = 1$$

example $\Lambda_{\nu}^{\mu} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \\ & & 1 \end{pmatrix}$ - rotation of x-y plane

$$\Lambda_{\nu}^{\mu} = \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \\ & & 1 \\ & & & 1 \end{pmatrix} \text{ - boosts (t-x rotation)}$$

$$\text{note } \theta \in 0, 2\pi \quad \phi \in -\infty, \infty$$

Lorentz transformations don't commute so they are nonabelian

Lorentz + translation form the 10 parameter nonabelian Poincaré group

$\therefore$ Lorentz transformations can be written as

$$\begin{aligned} t' &= t \cosh \phi - x \sinh \phi \\ x' &= -t \sinh \phi + x \cosh \phi \end{aligned} \quad \left. \vphantom{\begin{aligned} t' &= t \cosh \phi - x \sinh \phi \\ x' &= -t \sinh \phi + x \cosh \phi \end{aligned}} \right] \text{ boosts}$$

$$\therefore v = \frac{x}{t} = \frac{\sinh \phi}{\cosh \phi} = \tanh \phi$$

rapidity $\rightarrow$

$$\phi = \tanh^{-1} v$$

now $t' = \gamma(t - vx)$ $\gamma = \frac{1}{\sqrt{1-v^2}}$
 $x' = \gamma(x - vt)$

Vectors

- each 4-vector is located at a different pt in spacetime
- tangent space - at each point p in spacetime we associate the set of all possible vectors located at the point at p or T_p
- see Fig 1.8 on page 16

vector field - set of vectors w/ exactly one at each pt in spacetime

tangent bundle - set of all the tangent spaces $T(M)$ of an n -dimensional manifold M which are assembled into a $2n$ dimensional manifold

basis - set of vectors which spans the vector space and is linearly independent

dimension - corresponds to the no. of basis vectors

Any vector can be written as a linear combo of basis vectors

$$\vec{A} = \underbrace{A^\mu}_{\text{components}} \underbrace{e_\mu}_{\text{basis}}$$

tangent to
curve $x^M(\lambda)$

$$\vec{V}^M = \frac{dx^M}{d\lambda}$$

$$V^M \rightarrow V^{M'} = \Lambda^{M'}_{\nu} V^{\nu}$$

$$V = V^M \hat{e}_{(M)} = V^{\nu'} \hat{e}_{(\nu')} = \Lambda^{\nu'}_{\mu} V^{\mu} \hat{e}_{(\nu')}$$

$$\therefore \hat{e}_{(M)} = \Lambda^{\nu'}_{\mu} \hat{e}_{(\nu')}$$

also $\Lambda^{\mu}_{\nu'} \Lambda^{\nu'}_{\rho} = \delta^{\mu}_{\rho}$

Dual Vectors (one-forms)

dual vector space - space of all linear maps from
the original vector space to the
real numbers

tangent space T_p , cotangent space T_p^*

if $w \in T_p^*$

scalars $\swarrow \searrow$

$$w(a\vec{V} + b\vec{W}) = a w(\vec{V}) + b w(\vec{W}) \in \mathbb{R}$$

dual $\nearrow$ $\nwarrow$ vectors $\nearrow$ real no.

$$(aw + by)(\vec{V}) = a w(\vec{V}) + b y(\vec{V})$$

basis dual vectors $\hat{\theta}^{(\nu)}$ where $\hat{\theta}^{(\nu)}(\hat{e}_{(M)}) = \delta^{\nu}_{\mu}$

$$w = w_{\mu} \hat{\theta}^{(\mu)}$$

$V^a \leftarrow$ contravariant

$V_b \leftarrow$ covariant

$$\omega(V) = \omega_\mu \hat{\Theta}^{(\mu)}(V^{v_1} \hat{e}_{(v)})$$

$$= \omega_\mu V^r \hat{\Theta}^{(\mu)}(\hat{e}_{(v)})$$

$$= \omega_\mu V^r \delta_r^\mu$$

$$= \omega_\mu V^\mu \in \mathbb{R}$$

$$V(\omega) = \omega(\vec{V}) = \omega_\mu V^\mu$$

$$\omega_{\mu'} = \Lambda_{\mu'}^\nu \omega_\nu$$

gradient (dual vector) : $d\phi = \frac{\partial \phi}{\partial x^\mu} \hat{\Theta}^{(\mu)}$

$$\frac{\partial \phi}{\partial x^{\mu'}} = \frac{\partial x^\mu}{\partial x^{\mu'}} \frac{\partial \phi}{\partial x^\mu} = \Lambda_{\mu'}^\mu \frac{\partial \phi}{\partial x^\mu}$$

short hand $\frac{\partial \phi}{\partial x^\mu} = \partial_\mu \phi = \phi_{,\mu}$

$$\partial_\mu \phi \frac{\partial x^\mu}{\partial \lambda} = \frac{d\phi}{d\lambda}$$